

# LOUP DRUET

## ASSOCIATE PRODUCER

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French: Native • English: Fluent • Spanish: Basics

*I have worked with AA and AAA studios and publishers, and I am always eager to sharpen my skills, develop and adapt my knowledge.*

References available upon request

## EXPERIENCE

### Assistant Producer / FRONTIER DEVELOPMENTS / April 2021 - Ongoing (permanent contract)

Worked on: [Undisclosed AAA project](#) (100+ people / PC-PS5-PS4-XSX-XONE)

- + Co-ordinate development of a workstream (15+ people) on an unannounced project, reporting to the Executive Producer
- + Help the development team to **achieve the goals and deliver content on time and to a high quality**
- + Prioritise and **schedule work** based on the project roadmap
- + Identify and **mitigate project risks**
- + Create and **optimise processes and pipelines** to ensure efficient development
- + Build and maintain **strong relationships with the development team**, in a remote work environment

### Producer Assistant / UBISOFT PARIS MOBILE / July - December 2020 (6-month internship)

Worked on: [Undisclosed AAA project](#) (100+ people / Android-iOS)

- + Be responsible for the **VFX, Animation and Sound Design** teams (10 people)
- + Work with Leads, Producers, and Associate Producers to **plan and troubleshoot** production resources
- + Hold regular meetings with the project teams and individuals to discuss status, break down tasks, resolve issues and share information to **support development efforts and keep the product on schedule**
- + Contribute to the development and refinement of the production management processes to increase production **efficiency and quality** by **coordinating and aligning workflow** across multi-disciplinary teams

### Assistant Producer / BLACK SHAMROCK - A VIRTUOS STUDIO / June - September 2019 (4-month internship)

Worked on: [The Lord of the Rings: Adventure Card Game](#) (Fantasy Flight Interactive / PC-PS4-XONE-SWITCH) / [Destroy All Humans!](#) (Black Forest Games / PC-PS4-XONE-SWITCH) / [Undisclosed projects](#) (PC & Consoles)

- + Assist leads, and development teams with **planning, tasks and bugs tracking**, and global project progress
- + Be the **bridge of information** between the various Virtuos outsourcing studios and the clients
- + Define **pitch and proposal documents** for multiple tender processes in collaboration with Black Shamrock's studio leads: Delivery Content, Communication Process, Staffing & Budget, Roadmap, Risk Assessment

### Associate Line Producer Junior / FOCUS HOME INTERACTIVE / July - September 2018 (3-month internship)

Worked on: [Spintires: MudRunner - American Wilds](#) (Saber Interactive / PC-PS4-XONE-SWITCH) / [The Council](#) (Episodes 3-5 / Big Bad Wolf / PC-PS4-XONE)

- + Interact with business and marketing teams to **prepare the games' release**
- + Supervise the **age rating process and localization** of the games
- + Do feedback, bug prioritization and recommendations to the dev teams to **improve the projects' quality**
- + Do **post-release monitoring** and patching ([The Council Episodes 3 and 4](#))

## SKILLS

### Producing

- + **Tasks Scheduling** for multidisciplinary teams
- + **Waterfall & Agile Knowledge**: Scrum / Kanban
- + Familiarity with **Publishing, Outsourcing** and **AAA Development**
- + **Knowledge of current industry trends**, competitive products and best practices

### Software

- + **Project Management & Documentation**: Hansoft / Office Suite / Confluence / Jira / Shotgun-like software
- + **Quality Assurance & Control**: Jira / Mantis
- + **Version Control**: Git / Perforce
- + **Familiar Game Engines**: Unreal Engine 4 / Unity 3D
- + **Art**: Photoshop / Illustrator / 3DS Max / After Effects

## EDUCATION

### + Master's Degree in Game Design & Management

Rubika Supinfogame - Videogame Director  
Valenciennes, France / 2015 - 2020

### + High School Diploma in Science, with honors

Lycée Edouard Branly

Nogent-sur-Marne, France / 2012 - 2015

## INTERESTS

+ **Cinema**: Matthew Vaughn / Chloe Zhao / Phil Lord

+ **TV Shows**: Community / Brooklyn Nine-Nine / Archer / SNL

+ **Sports in solo & team competitions**: Karate (7 years) / Badminton (4 years)

+ **Comic-book writers & artists**: Alex Ross / Grant Morrison / Jae Lee / Ta-Nehisi Coates / Mark Millar